

TAMTEX

MATCH IT

(Sichuan)

INSTALLATION MANUAL



Arcadiabay

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Dip Switch Tables

Optimize Your Profits

Thorough Research shows that two and a half minute games both satisfy players and also keep the quarters flowing.

If games aren't running about two and a half minutes long, then collections probably aren't at their peak. You'll want to tailor your game to your location. The trick is to adjust a few DIP switches. (See the chart in this book.) It's easy!

MATCH IT Settings:

DIP SW 2		1	2	3	4	5	6	7	8	
Flip Picture	No	OFF			ORDINARILY OFF					
	Yes	ON								
Demo Sound	No		OFF							
	Yes		ON							
Coin Mode	Mode 1			OFF						
	Mode 2			ON						
Selection of Girls	Yes						OFF			
	No						ON			
Freeze Picture	No							OFF		
	Yes							ON		
Simultaneous Game play	1P & 2P								OFF	
	1P Only								ON	
Diagnostic Tests	No									OFF
	Yes									ON

DIP SW 1		1	2	3	4	5	6	7	8		
Difficulty (Timer)	Slow	OFF	OFF								
	Normal	ON	OFF								
	Fast	OFF	ON								
	Very Fast	ON	ON								
Difficulty (Rank)	Easy			OFF	OFF						
	Normal			ON	OFF						
	Hard			OFF	ON						
	Very Hard			ON	ON						
Coin Mode	Mode 2 Dip 2/3 Off	Coin 1	1 Coin 1 Play				OFF	OFF			
			2 Coins 1 Play				ON	OFF			
			3 Coins 1 Play					OFF	ON		
			5 Coins 1 Play					ON	ON		
	Coin 2	1 Coin 2 Plays							OFF	OFF	
		1 Coins 3 Plays							ON	OFF	
		1 Coins 5 Plays							OFF	ON	
		1 Coins 6 Plays							ON	ON	
	Mode 1	1 Coin 1 Play					OFF	OFF	OFF	OFF	
		2 Coins 1 Play					ON	OFF	OFF	OFF	
		3 Coins 1 Play					OFF	ON	OFF	OFF	
		4 Coins 1 Play					ON	ON	OFF	OFF	
		5 Coin 1 Play					OFF	OFF	ON	OFF	
		6 Coins 1 Play					ON	OFF	ON	OFF	
		1 Coin 2 Plays					OFF	ON	ON	OFF	
		1 Coin 3 Plays					ON	ON	ON	OFF	
		1 Coin 4 Plays					OFF	OFF	OFF	ON	
		1 Coin 5 Plays					ON	OFF	OFF	ON	
		1 Coin 6 Plays					OFF	ON	OFF	ON	
		2 Coins 3 Plays					ON	ON	OFF	ON	
3 Coins 2 Plays						OFF	OFF	ON	ON		
5 Coins 3 Plays						ON	OFF	ON	ON		
8 Coins 3 Plays					OFF	ON	ON	ON			
Mode 3	FREE PLAY					ON	ON	ON	ON		

MATCH IT

56 Pin Connector Conforming to JAMMA Standard (3.96 mm pitch)

Main Harness Connection			
Solder Side			Part Side
Ground	A	1	Ground
Ground	B	2	Ground
+ 5V	C	3	+ 5V
+ 5V	D	4	+ 5V
	E	5	
+12V	F	6	+12V
Key	H	7	Key
Coin Counter B	J	8	Coin Counter A
Ground	K	9	Ground
Speaker (-)	L	10	Speaker (+)
Ground	M	11	Audio Out (N.B.2)
Video Green	N	12	Video Red
Video Sync	P	13	Video Blue
Service Switch	R	14	Video Ground
	S	15	
Coin B	T	16	Coin A
2Player Start	U	17	1 Player Start
2Player Up	V	18	1 Player Up
2Player Down	W	19	1 Player Down
2Player Left	X	20	1 Player Left
2Player Right	Y	21	1 Player Right
2Player Select Tile	Z	22	1 Player Select Tile
2Player Cancel Selection	a	23	1 Player Cancel Selection
2Player Guide and Help	b	24	1 Player Guide and Help
	c	25	
	d	26	
Ground	e	27	Ground
Ground	f	28	Ground

NB1:

Use a horizontal Monitor, and a pair of Control units, each consisting of an 8-way Joystick and three push buttons.

NB2:

This Terminal does not ordinarily make a signal of Audio Out. But, if making the signal, please solder the wiring on J2.